

THE BEAUTIFUL GAME

Music
**ANDREW
LLOYD WEBBER**

Book & Lyrics
**BEN
ELTON**



THE REALLY USEFUL GROUP

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ACT 1

1. Overture

The Overture gathers pace. It's 1972. Our company assembles. A group of young working class Belfast lads and lasses. Flirting, fighting, playing football.

Track starts

♩=115

Woodwind

Violin

Electric

Keyboard 2

Flutey Pad Bass

8^{va}

Keyboard 3

NEWS ANNOUNCER CUE #1 (Optional): This is the news from the BBC home service. Belfast has suffered its fourth successive night of rioting as once again Protestant and Catholic youths clashed violently in the centre of the city.

Voice

Keyboard 1

Play 8vb Flute Sound

mp

Guitar

Percussion

Drums

Bass

2 3 4 5 6 7 8

D Whistle

ww

Vln

Kbd 2

8^{va}

(Tacet if on Woodwind)

Kbd 3

Pipe (+ reverb)

NEWS ANNOUNCER CUE #2 (Optional): The British army, brought in to protect the Catholic community, is increasingly seen by Catholics as an army of occupation.

Voice

Kbd 1

(ad lib)

Gtr

Perc

Drums

Bass

9 10 11 12 13

WW

Vln

Kbd 2

Kbd 3

Voice

Kbd 1

Gtr

Perc

Drums

Bass

14 15 16 17

WW

Vln

Kbd 2

Kbd 3

Voice

Kbd 1

Gtr

Perc

Drums

Bass

18 19 20 21

WW

Vln

marcato Cellos/Violas

Kbd 2

Kbd 3

Voice

Kbd 1

Gtr

Perc

Drums

Bass

22

23

24

25

WW

Vln

Kbd 2

Kbd 3

Voice

Kbd 1

Gtr

Perc

Drums

Bass

26

27

28

29

WW

Vln

Kbd 2

(8)

(Tacet if on Woodwind)

8va - - -

Voice

Kbd 1

Gtr

Perc

Drums

Bass

30 31 32 33

WW

Vln

Kbd 2

(8)

(8)

Voice

Kbd 1

Gtr

Perc

Drums

Bass

34 35 36 37

2. The Beautiful Game

Steady
♩ = 72

Woodwind

Violin

Keyboard 2

Keyboard 3
Synth Bass 24 strings, BD, Timp, Bass

Girls
Boys

Keyboard 1
f Clavinova Piano

Guitar
f

Percussion
T'bal & Crasher

Drums
f

Bass
f

PLAYERS & SPECTATORS
f Meas - ure your_ life in foot - ball seas - ons

2 3 4 5

WW

Vln.

Kbd 2

Kbd 3

Girls
Boys

Kbd 1

Gtr

Perc

Drums

Bass

Brass
pitch bend

6 7 8 9

WW

Vln.

Kbd 2

Kbd 3

Girls

Boys

Kbd 1

Gtr

Perc

Drums

Bass

10 11 12 13

Let's have an - oth - er. Just like the oth - er. COME ON! Vi - va. The Beau - ti - ful Game.

Let's have an - oth - er. Just like the oth - er. COME ON! Vi - va. The Beau - ti - ful Game.

F7 F7 C7(#9) C C

pitchbend

8^{va}

WW

Vln.

Kbd 2

Kbd 3

Girls

Boys

Kbd 1

Gtr

Perc

Drums

Bass

14 15 16 17

Raise your voice for the peo ple's sport. Long live the Beau - ti - ful game. Those who play. Those who sup - port. Sick as a par - rot.

Raise your voice for the peo ple's sport. Long live the Beau - ti - ful game. Those who play. Those who sup - port. Sick as a par - rot.

C B^b/F F Dm Dm Gsus G C/E G C

C B^b/F F Dm Dm Gsus G C/E G C

WW

Vln.

Kbd 2

Kbd 3

Girls
O - ver the moon. Score! A cou - ple more for A won - der - ful game. A mag - i - cal game.

Boys
O - ver the moon. Score! A cou - ple more for A won - der - ful game. A mag - i - cal game.

Kbd 1
E Am F C C Am

Gtr

Perc

Drums
E Am F

Bass

18 19 20 21

WW

Vln.

Kbd 2

Kbd 3
Synth strings
Syn bass
mf

Girls
Thank God for foot - ball. They're our_ lads and we sup - port 'em. Come on then_ stick one in this time. It

Boys
Thank God for foot - ball. It

Kbd 1
F G

Gtr

Perc

Drums

Bass

22 23 24 25

WW

Vln.

Kbd 2

Kbd 3

Girls

Boys

Kbd 1

Gtr

Perc

Drums

Bass

is - n't a re - li - gion it's more im - por - tant. Sa - cred ho - ly and di vine. George Best!

is - n't a re - li - gion it's more im - por - tant. Sa - cred ho - ly and di vine. George Best!

26 27 28

pitch bend

WW

Vln.

Kbd 2

Kbd 3

Girls

Boys

Kbd 1

Gtr

Perc

Drums

Bass

All sing to - geth - er, Com - rades for - ev - er. Up yours!

All sing to - geth - er, Com - rades for - ev - er. Up yours!

29 30 31

crash

pitchbend

C7(#9)

3. The Boys in the Photograph

O'DONNELL leaves and the girls sing
THE BOYS IN THE PHOTOGRAPH

CUE:
O'DONNELL:
The team of '69

♩=140

rit.

Slower ♩ = c.90

Woodwind

Violin

Keyboard 2

Keyboard 3

Vocal

Keyboard 1

Guitar

Percussion

Drums

Bass

12 String

Play under acoustic guitar throughout

A F#m A F#m

Top Bells Only

p

2 3 4

WW

Vln.

Kbd 2

Kbd 3

Vocal

Kbd 1

Gtr

Perc

Drums

Bass

boys in the pho - to - graph Just start - ing out On a journ - ey to the fut - ure The

A F#m Bm7 E7 A B E

A F#m Bm7 E7 A B E

5 6 7 8

WW

Vln.

Kbd 2

Kbd 3

Vocal

Kbd 1

Gtr

Perc

Drums

Bass

smiles in the pho - to - graph Fro - zen in time Cap - tured right at the beg - in - ning. They're

A F#m Bm7 E7 A B E

Cont. Sim

9 10 11 12

WW

Vln.

Kbd 2

Kbd 3

Vocal

Kbd 1

Gtr

Perc

Drums

Bass

all in the pho - to - graph The good and the bad The her - oes and hool - i - gans. The hap - py and the sad The

A F#m Bm7 E E7 A B E

13 14 15 16

WW

Vln. *Folk - Play smooth throughout. Not too much vib*
mp

Kbd 2

Kbd 3

Vocal
boys in the pho - to - graph Where will they be Years from now? The

Kbd 1
A F#m Bm7 E D E A

Gtr
A F#m Bm7 E D E A

Perc

Drums

Bass

17 18 19 20

WW

Vln.

Kbd 2

Kbd 3

Vocal
boys in the pho - to - graph Off on their way Who can tell where life will lead them? Each

Kbd 1
A F#m Bm7 E7 A B E

Gtr
A F#m Bm7 E7 A B E

Perc

Drums

Bass

21 22 23 24

WW

Vln.

Kbd 2

Kbd 3

Vocal

face in the pho - to - graph a sto - ry un - told Which will have a hap - py end - ing? When

Kbd 1

Cont. Sim

A F#m Bm7 E7 A B E

Gtr

Perc

Drums

Bass

25 26 27 28

WW

Vln.

Kbd 2

Kbd 3

Vocal

it's an old pho - to - graph and our boys are men Look - ing back on things that won't oc - cur ag - ain Those

Kbd 1

A F#m Bm7 E E7 A B E

Gtr

Perc

Drums

Bass

29 30 31 32